

SAYRE SPORTSMEN'S CLUB

IDPA Match

July 11, 2009

Division Stock Service Pistol

Name	Class	Stage 1	Stage 2	Stage 3	Stage 4	Stage 5	Tot.Pts Dwn	Tot. Time	Per Cent
Unruh, J	MA	20.20	13.71	12.31	17.09	17.00	25	80.31	100%
Tillotson, M	EX	23.75	20.19	17.30	20.15	16.99	11	98.38	82%
Thompson, J	SS	24.38	20.46	15.76	21.07	17.37	9	99.04	81%
Vernola, B	SS	28.69	23.97	18.64	29.26	24.83	21	125.39	64%
Dawejko, E	MM	30.02	27.71	25.35	31.99	29.80	37	181.87	44%
Anthony, D	UNC	42.12	30.75	29.93	61.88	45.80	61	210.48	38%
Dawejko, C	NV	41.30	47.33	50.23	71.72	64.99	47	275.57	29%
Decatur, D	UNC	55.79	61.27	33.63	82.62	58.63	139	291.94	28%

Division Custom Defense Pistol

Stasko, A	MA	19.7	13.73	12.25	13.57	14.40	10	73.65	100%
Bidlack, W	EX	24.41	19.01	14.33	21.78	17.07	15	96.60	76%
Hall, M	MM	48.74	26.69	23.82	39.82	54.41	45	193.48	38%
Cole, L	UNC	105.49	46.13	57.09	103.74	60.04	158	372.49	20%

Division Enhanced Service Pistol

Unruh, J.	MA	22.24	12.38	10.81	17.30	20.24	34	82.97	100%
Patsellis, M	MA	17.88	14.17	11.44	23.04	17.28	22	83.81	99%
Hall, S	SS	28.06	22.21	20.50	19.94	20.96	18	111.67	74%
Ripic, P. reshoot	SS	24.43	20.10	23.65	22.88	20.99	22	112.05	74%
Ripic, P.	SS	27.46	24.74	19.47	18.56	23.63	17	113.86	73%
Cornell, R.	SS	26.58	30.61	21.88	22.04	24.68	20	125.79	66%
Allegrucci, A	UNC	53.68	32.95	32.06	45.24	37.11	50	201.04	41%

Division Stock Service Revolver

Petraskie, J reshoot	SS	31.54	27.37	25.21	26.81	33.26	20	144.19	100%
Petraskie, J	SS	34.61	27.32	27.35	41.19	36.85	13	167.32	86%
Hudock, M	MM	59.40	43.30	36.06	64.75	100.64	91	304.15	47%
Keir, D.	UNC	76.08	56.61	41.70	84.45	63.40	40	322.24	45%
VonWolffvadt, F	NV	87.73	71.44	72.46	62.65	70.07	5	364.35	40%

Match Winner
 Division Winner
 Best Marksmanship



Scoring Explained:

The match score is the total of stage times in seconds plus penalties. Shown as Total Time
 Penalties are determined by assessing the following time values added to the string time: 0.5 secs against points down (e.g. shots outside of target score area)
 3 secs for Procedural errors in required tactics (e.g. shooting targets out of order)
 5 secs for a Non-threat Hit (shooting a friendly target.)
 5 secs for Failure to Neutralize (e.g. obtaining no hits -1 or better on a threat target)
 20 secs for Failure to do right